

# Internet-based Experiments: Challenges and opportunities in science teaching

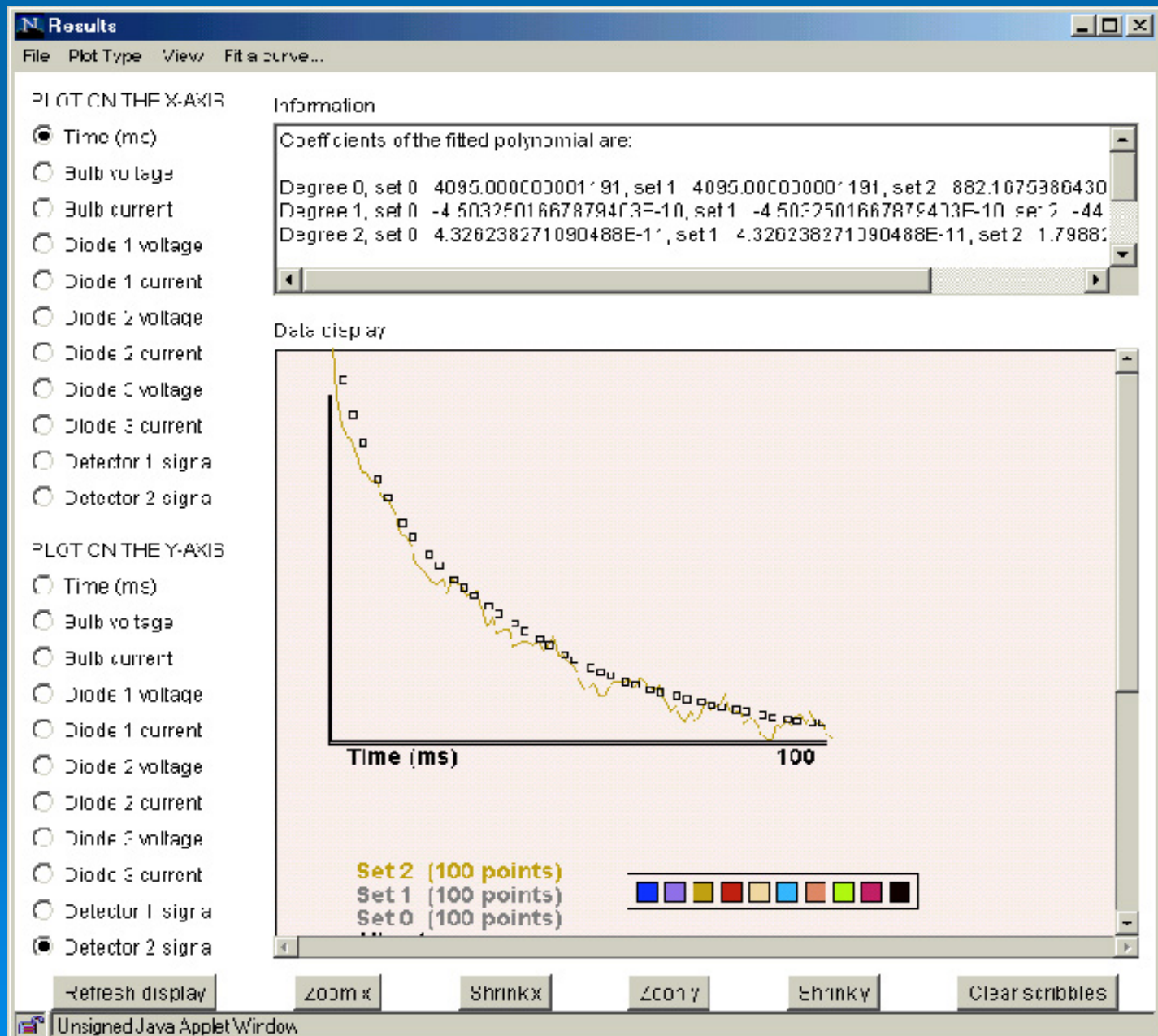
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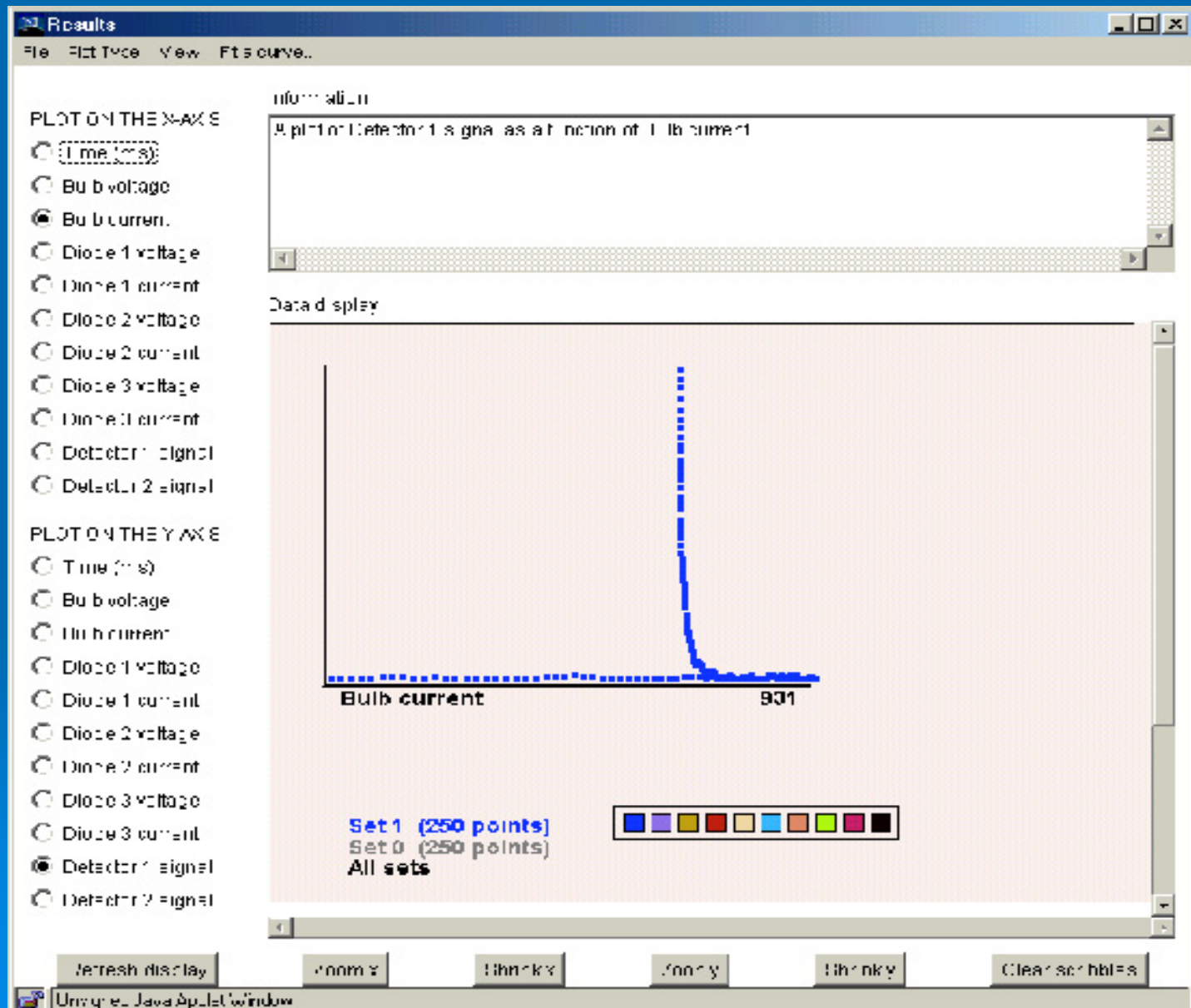
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# What is an online experiment?

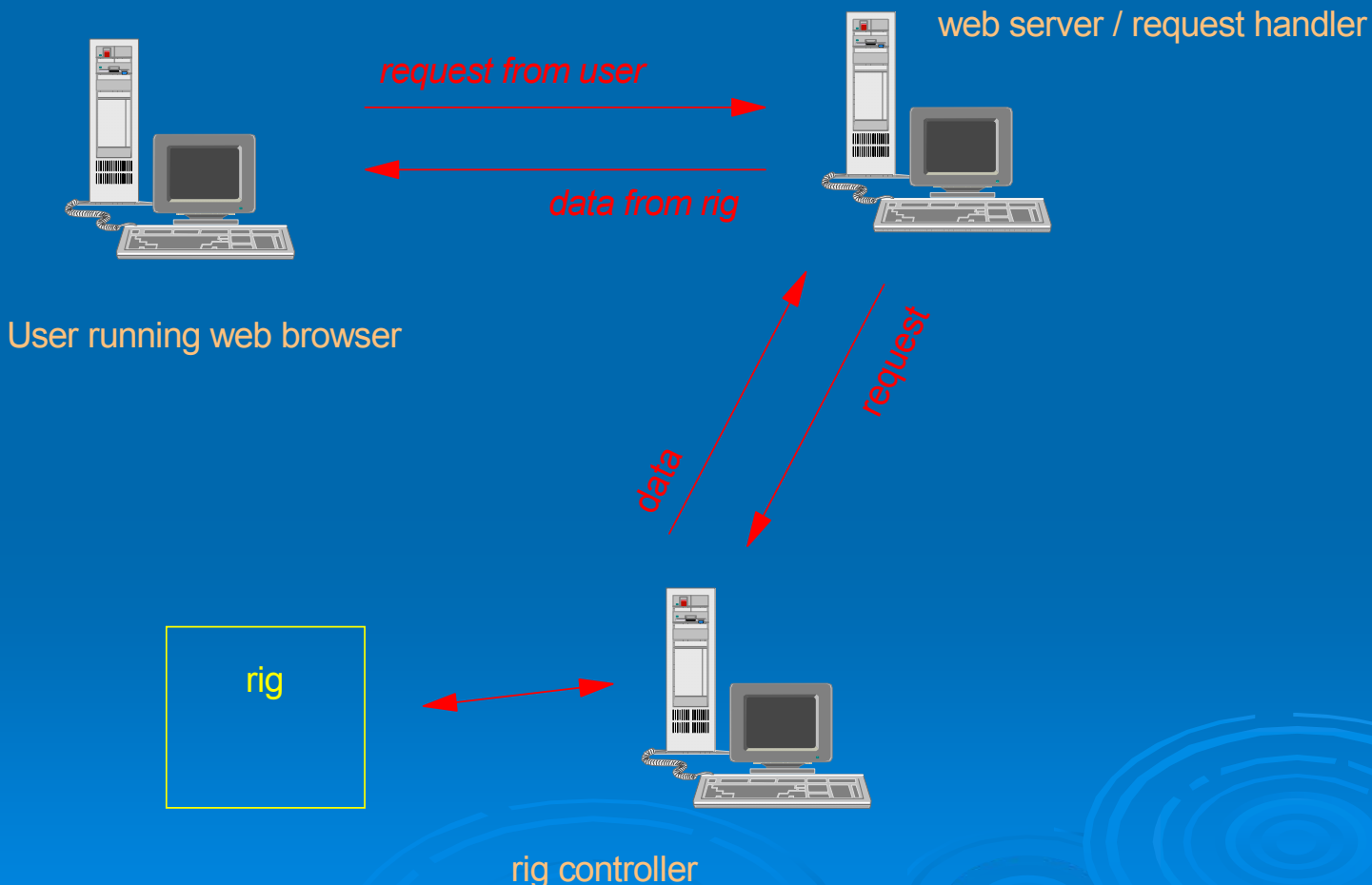
# Phosphorescent Decay



# Light output as a function of current



# On-line Experiments: Typical Hardware Configuration



# Software

- Web browser interface
- Server to handle incoming requests
- Job queues
- Reusable software modules
- Equipment control

# Advantages of On-line Experiments

- Access for distance learners
- Increased equipment efficiency
- Access to dangerous/exotic environments, expensive/rare equipment
- Engagement of young students in science
- Sharing of facilities between institutions
  - Broaden practical courses
  - Illustrate lectures and classes more effectively
  - Save money!
  - Co-operative experiments

# Challenges

- Access blocked by a single user
- Contention
- Malicious / recreational use
- Implementation (Software / hardware)
- Cost



# The future

- Distributed experiments for...
  - Distance learning
  - Improved efficiency
  - University and school collaboration
  - Reduced cost
- Automated development of databases
- New areas of research
- Intelligent monitoring of experiments

# How should you proceed?

- Draw up goals
  - Identify potential partners
  - Identify the resources required
  - Get funding!!! (but this step might be avoided...)
  - Be ambitious
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